

## ANIMATION & VISUAL EFFECTS AT FALMOUTH

#### WELCOME TO BA(HONS) ANIMATION & VISUAL EFFECTS AT FALMOUTH.

#### Your offer

Please remember that if you have been made a conditional offer to study at Falmouth, your place is subject to meeting those conditions. Conditional means that we are waiting to receive your results, or some more information, before your place is finalised. You can see any conditions in <u>UCAS Track</u>. If you have any questions, please contact Cyd Roberts on 01326 213730 or <u>cyd.roberts@falmouth.ac.uk</u>

#### First week of term

Your first day of attendance will be **Monday 14 September 2015**. Please report to the **Animation Studio**, **Penryn Campus** for a welcome talk at **10am**. Although joining us in the second year, we would advise you to get to know the University by starting alongside the first year students. We will go through the plans for induction week with you, which will include some fun activities, as well as some more important introductions to your new life as a Falmouth Animation student.

#### MyTimetable

https://mytimetable.falmouth.ac.uk/ available from 1 September 2015.

This is the link to MyTimetable, your online academic calendar which shows all scheduled learning activities and your course timetable. It will be available from 1 September 2015, however, timetables can be subject to change. To keep up to date, we recommend that you export the feed to your chosen device (mobile, tablet, laptop or desktop). An induction will be offered on the use of MyTimetable during freshers' week. Students will have access to their individual student timetables, where appropriate, once they have completed their online enrolment and IT induction.

#### **Materials and equipment**

You will need the following items for the start of the course:

- A4 sketchbook
- A2 sketchbook
- Pocket sized sketchbook
- Good drawing pencils B to 6B and a sharpener
- Art materials: water-soluble markers, coloured pencils, pastels, inks or paints, paint brushes and so on
- Automatic 'clutch' pencil
- Rubber
- Sellotape
- Masking tape
- Bluetack
- Glue stick

- Scissors
- Ruler
- Hole punch
- Notebook for lectures/seminars
- Pen
- USB memory sticks and external hard drive, for storing your work.
- Craft knife
- Permanent marker
- Folders for animation drawing/design work (Foolscap document wallets are good)
- Folders to keep handouts and filed seminar notes
- Blank DVDs for backing up and making copies of finished work (and some blank sleeves to put them in)
- Good pair of headphones

All other specialist equipment and materials will be supplied. We do not expect students to have their own computer equipment as the studio is fully equipped. However, many students like to have the option to continue working/practicing at home and if you were thinking of purchasing a suitable machine, and need advice, then please contact our 3D tutor Georg Finch georgfinch@gmail.com

## Reading

There are many good animation books available, but one that may become your 'bible' while you are here is *The Animators Survival Kit* by Richard Williams, published by Faber and Faber in 2001.

## Study trips

This year, with the cancellation of the Bradford Animation Festival, we are planning a trip to the brand new Manchester Animation Festival. This takes place on the 17, 18, and 19 November 2015. We have found that the annual festival visit is enormously useful to students, who have access to animation screenings, workshops and visiting speakers. It is also a great opportunity to bond with fellow students.

We will be in touch nearer the time with details of the subsidised cost, so look out for that.

During the next few weeks you will be emailed important information for new students. If you will be away, please ask someone else to check your emails regularly and reply on your behalf.

I am looking forward to working with you.

Yours sincerely

Derek Hayes Course Coordinator

## BA(Hons) Animation & Visual Effects

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