

BA(Hons) Digital Animation – LEVEL 2

I am writing to congratulate you on your successful application and formally welcome you on to BA(Hons) Digital Animation.

Your first day of attendance will be **Monday 26 September 2011**. Please be in the **Chapel Lecture Theatre** at **10am** for your initial induction.

The induction week is extremely important, as it will introduce you to the many facilities and services at UCF that will support you through your studies over the next couple of years. We will give you a timetable for the week on arrival and introduce you to some of the key staff that you will be working with.

I enclose a list of essential materials which I recommend you purchase prior to the start of the course.

If you have been made a conditional offer to study at Falmouth, your place is subject to meeting those conditions. If you have any questions, please contact Sarah Walker in Admissions on 01326 255852 or sarah.walker@falmouth.ac.uk

During the summer you will be emailed important information for new students. If you will be away, please ask someone else to check your emails regularly and reply on your behalf.

Enjoy the remainder of your summer! I am looking forward to working with you.

Yours sincerely

Andy Wyatt
Programme Leader, Digital Animation

01326 370406
andy.wyatt@falmouth.ac.uk



BA(Hons) Digital Animation Essential Materials

This is a list of general materials you will need to buy before you start, as you will be using them in the first few weeks of the course. All specialist equipment and materials will be supplied.

- A4 sketchbook
- A2 sketchbook
- Pocket sized sketchbook for taking out and about
- Some good drawing pencils B to 6B and a sharpener
- Some art materials: water-soluble markers, coloured pencils, pastels, inks or paints, paint brushes etc.
- Automatic 'clutch' pencil
- Rubber
- Sellotape
- Masking tape
- Bluetack
- Glue stick
- Scissors
- Ruler
- Hole punch
- Notebook for lectures/seminars
- Pen
- USB memory sticks (for storing your work)
- Craft knife
- Permanent marker
- Folders for animation drawing/design work (Foolsap document wallets are good)
- Folders to keep handouts and seminar notes filed
- Blank DVDs for backing up and making copies of finished work
- Good pair of headphones

While you are here you will be working from an external hard drive. Although we do have these available in the stores for every student, you may want to invest in your own. You should be able to pick a 500GB one up for around £50. This will be used to store all your work.

There are many good animation books available, but ones that may become your 'bibles' while you are here are *The Animators Survival Kit* by Richard Williams, published by Faber and Faber in 2001 and my book, *The Complete Digital Animation Course* by Andy Wyatt, published by Thames and Hudson in 2010.